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Lesson/Unit Title	Empty Pockets . . . Where Did My Money Go?
Day(s)	<ul style="list-style-type: none"> • One month for data collection • 3-5 days for newsletter completion
Grade Levels	10-12
Curriculum Areas	Computer Applications Personal Finance
Website(s)	http://www.practicalmoneyskills.com/english/at_school/teachers/ Practical Money Skills money management website with lesson plans for all grade levels, including Teen – College level http://www.citigroup.com/citigroup/financialeducation/curriculum/pdf/3_5_where.pdf Citigroup's "Where Does My Money Go?" for Grades 3-5
Teacher Resources	<ul style="list-style-type: none"> • Computer Lab with access to Word and Excel • "Track Your Spending" template used by students (Duplicate extra pages—one page for each week of spending)
Unit Overview	<p>In the unit, students will track their personal spending habits for one month, after which they will create a two-column newsletter, Excel spreadsheet and chart that depicts their spending habits.</p> <p>Daily Lesson Overview: Day 1: Project introduction to newsletter, spreadsheet, and charts Day 2-4: Project work time Day 5: Class presentations and discussion on teen spending habits</p>
Nebraska Frameworks Essential Learnings	<p>Business Administration Economics and Personal Finance BE 12.5.1 Students will understand basic economic and financial principles in order to make wise domestic and global economic decisions related to their personal financial affairs, the successful operation of organizations and the economic activities of the country. They will demonstrate competency by applying economic and personal financial reasoning to individual, business and government practices. Example Indicators: <i>Budgeting and Financial Management</i> – develop and evaluate a personal financial plan based on individual resources</p> <p><i>Information Technology</i> – apply computer-related technology through the use of e-banking, e-commerce and electronic record keeping</p> <p>Information Technology Computer Applications BE 12.4.1 Students will understand a variety of application software. They will demonstrate competency by utilizing appropriate software for specific tasks. Example Indicators <i>Advanced Features</i> – use advanced features (graph, merge, sort, filter, link, embed) of common application software <i>Application Software</i> – use application software (word processing, desktop publishing, spreadsheet, database, presentation)</p>