

RIBBIT



A Reading Fluency Game

Game Assembly

Print all pages. To create a game logo on the back of playing cards, copy page 14 on the backs of pages 2 through 15. Laminante pages and cut into playing cards.

Game Play

To play, students take turns drawing playing cards. If a card has a fluency sentence on it, the student reads the sentence. If the student reads the sentence correctly, the student keeps the card. If the student doesn't read the sentence correctly, the student places the card back in the playing card pile.

Students who draw a RIBBIT card earn an extra turn.

Watch out for RIBBIT cards! Students who draw a RIBBIT card will be instructed to put some of their cards back. The player with the most cards at the end of game play wins!