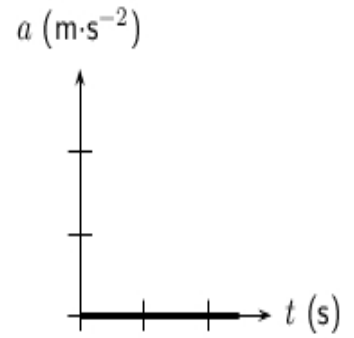
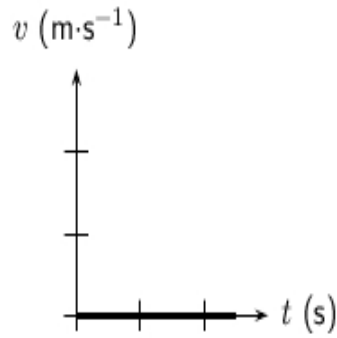
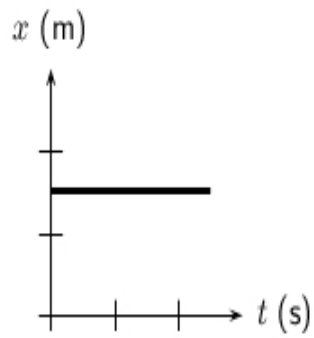
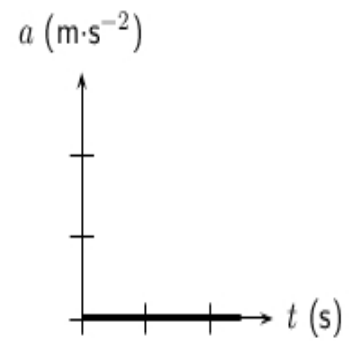
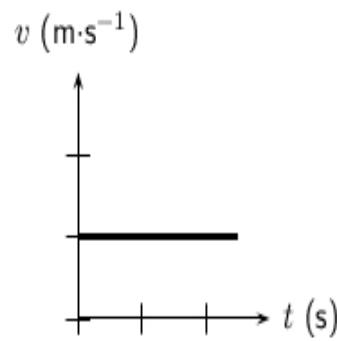
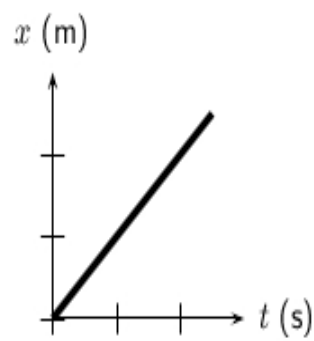


Stationary Object



Uniform Motion



Motion with constant acceleration

