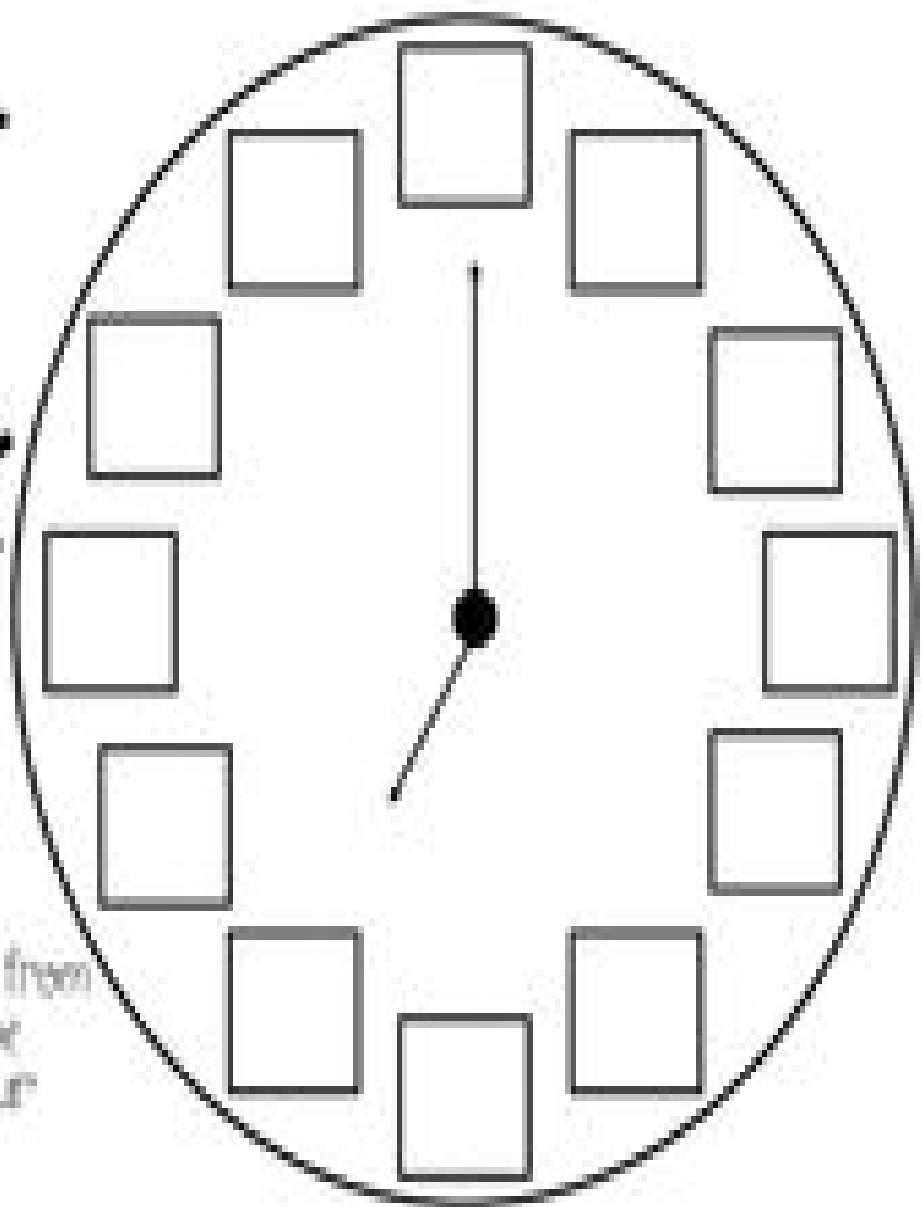


# build- a- clock



Choose a number tile from the bag. Place it on the correct space on your clock. Play until you complete your clock.