

## PROMOTING LEARNING INTERNATIONAL (48 GRID) PLANNING MATRIX

(This matrix was devised by Ralph Pirozzo in 1997 & updated in 2004)

UNIT OF STUDY: British Colonisation of Australia

YEAR LEVEL: 3:

Promoting Learning International www.pli.com.au	Bloom's Taxonomy: Six Thinking Levels					
	Knowing	Understanding	Applying	Analysing	Creating	Evaluating
<u>Verbal</u> I enjoy reading, writing & speaking	List important incidences related to human occupation in Australia CCS2.1	Retell the main sequence of events that occurred during early life in the colony CCS2.1	Prepare a poster to illustrate the reasons why colonisation took place and the pros and cons for Australia (TAP).	Examine the changes to Aboriginal life and the environment due to colonisation. Compare this to American settlement (VEN)	Construct a diary recount of an Eora boy during the time of British Colonisation (X Chart), CCS2.1	Review a historical account of colonisation. Could this have been done differently?
<u>Mathematical</u> I enjoy working with numbers & science	Name the coins and notes used in the early settlement system, comparing that to Aboriginal survival.	Translate information onto a numbered crossword for early settlement.	Show a timeline of the Rum Rebellion CCS2.1	Identify and list the various Aboriginal place names and place on a map of Australia (TAP).	Predict, as a discussion paper, what would have happened had the Euro people turned back the British (SCRAM).	Justify the reasons behind colonisation and whether "saying sorry" is appropriate or what measures are.
<u>Visual/Spatial</u> I enjoy painting, drawing & visualising	Locate the journey of the first fleet from England to Australia using a world map CCS2.1.	Describe, via a drawing, the facets of ways of life and achievements in the early colony for convicts, ex-convicts and their families, Aboriginal people and free settlers CCS2.1.	Make a typical early settler outfit (male and female). Model in class and use your play/dance.	Show the similarities and differences between an Aboriginal and settlement village (VENN Diagram).	Create a drawing of the Euro people in their natural setting (WINCE).	Plan a tourist brochure to entice early settlers to Australia (The RAKE).
<u>Kinaesthetic</u> I enjoy doing hands-on activities, sports & dance	Name and describe several of the Euro people's major recreational activities or early settlers' activities.	Explain how Aborigines used their traditional tools for hunting (Y Chart).	Act/mime/puppet show a traditional settlement or Aboriginal dance (X Chart).	Demonstrate a dance used in the Eora tribe or by early settlers.	Create a diagram of the Australian environment before & after colonisation or create and perform an Aboriginal or settler dance (SCRAM).	Evaluate and prepare a recipe from an Aboriginal tribe or early settlement days (SCRAM).