

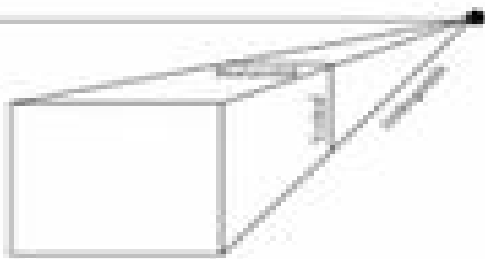
Drawing a City in One-Point Perspective

Look at the steps for creating a city in one-point perspective below. On the next page you will create your own city. Try large, small, fat, skinny and long buildings. The adding details like windows, roofs, trees, lights, cars, etc. is another!

Step 1: Draw a horizon line

Step 2: Draw a vanishing point

Step 3: Draw a square or a rectangle



Step 4: Draw orthogonals
Draw the corners to the vanishing point.

Step 5: Draw horizontal and vertical lines to end the building.



Step 6: Draw the orthogonals

Step 7: Draw another block!
Add windows and doors.
Try starting forms.