

Stages of a Hero's Journey- Finding Nemo

Stage in the Hero's Journey	Script Components
Ordinary World <i>The hero's normal world before the story begins</i>	<p>Chapter 1: Marlin is excited about new home, waiting for new eggs to hatch 4:40</p> <p>Chapter 3: Nemo is anxious to go to school. Marlin is very protective. Does not want anything to harm nemo. Afraid to leave him alone.</p>
Call to Adventure <i>The hero is presented with a problem, challenge or adventure to undertake</i>	<p>Chapter 5: Nemo adventure's out to the "Butt" to proven that he is brave.</p> <p>Chapter 6: Problem: Nemo is out in the open ocean and is caught by the men in the boat Challenge: Marlin has to rescue him</p>
Refusal of the Call <i>The hero refuses the challenge or journey, usually out of fear</i>	<p>Chapter 6: Marlin is afraid to go after Nemo because his is afraid of the open sea</p>
Meeting with the Mentor <i>The hero meets a mentor to gain confidence, advice or training to face the adventure</i>	<p>Chapter 7: The mentor is Dory who plays the part of a good trickster, using her humor to overcome her weakness as a forgetful character. (physical memory loss) Through Dory, Marlin will learn how to NOT be afraid and to learn to let go and let Nemo take some risk. He must learn to believe in Nemo</p>
Crossing the First Threshold <i>The hero crosses the gateway that separates the ordinary world from the special world.</i>	<p>Chapter 6: Marlin leaves his comfortable safe zone and swims after Nemo. He continues to follow the boat, even in the wide open ocean</p>
Tests, Allies, Enemies <i>The hero faces tests, meets allies, confronts enemies & learn the rules of the Special World.</i>	<p>Chapter 8: The sharks who says they are friends.</p> <p>Dory: Smart when she can remember, but often is brainless</p> <p>Chapter 16: Crush- Help Marlin travel through the currents to get to Nemo</p> <p>Chapter 9 and 25: Fish in tank befriends Nemo and help him to escape</p> <p>Chapter 25: Darla does not know how to treat animals. She is mean to them</p> <p>Chapter 24: Pelican: Takes Marlin to Nemo</p> <p>Chapter 21; The Whale- The test: Nemo has to let go and trust. The lesson learned in the Whale is the lesson Marlin needs to apply to Nemo. "Let him go"</p>
Approach <i>The hero has hit setbacks during tests & may need to reorganize his helpers or rekindle morale with mentor's</i>	<p>Chapter 26: Marlin believes Nemo is dead. He tells Dory goodbye and swims away. Chapter 27: But, Dory rekindles Marlin's hope when she finds Nemo.</p> <p>Nemo Also has a set back. Does not get out of the fish tank and has to reorganize</p>