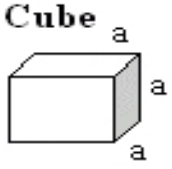
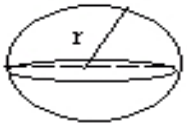
Cube



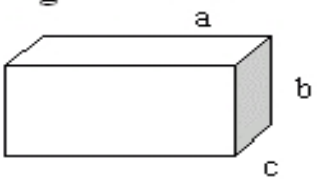
Volume $= a^3$

Sphere



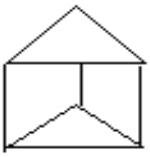
Volume $= (4/3)\pi r^3$

Rectangular Prism



Volume = a x b x c

Triangular Prism

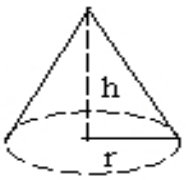


Volume = area of base times height

Cylinder

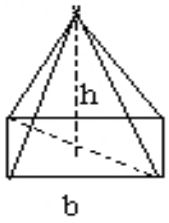
Volume $= \pi r^2 h$

Cone



Volume $= (1/3)\pi r^2 h$

Pyramid



Volume = (1/3) x b x h
h = length of height
b = area of rectangular base
= length x width of base