

5<sup>th</sup> Grade Math

Power Standard: none		
M.O.5.4.6	estimate and/or measure the weight/mass of real objects in ounces, pounds, grams, and kilograms.	DOK 2
	<ul style="list-style-type: none"> <li>Estimate the weight/mass of real objects in ounces</li> </ul>	Reasoning
	<ul style="list-style-type: none"> <li>Estimate the weight/mass of real objects in pounds</li> </ul>	Reasoning
	<ul style="list-style-type: none"> <li>Estimate the weight/mass of real objects in grams</li> </ul>	Reasoning
	<ul style="list-style-type: none"> <li>Estimate the weight/mass of real objects in kilograms</li> </ul>	Reasoning
	<ul style="list-style-type: none"> <li>Measure the weight/mass of real objects in ounces</li> </ul>	Performance
	<ul style="list-style-type: none"> <li>Measure the weight/mass of real objects in pounds</li> </ul>	Performance
	<ul style="list-style-type: none"> <li>Measure the weight/mass of real objects in grams</li> </ul>	Performance
	<ul style="list-style-type: none"> <li>Measure the weight/mass of real objects in kilograms</li> </ul>	Performance
Power Standard: <i>Students will construct a circle or circle graph with a given radius or diameter or real world data and present their data and draw conclusions; and create designs with more than one line of symmetry.</i>		
M.O.5.5.3	collect and organize real-world data to construct a circle graph (with and without technology), present data and draw conclusions.	DOK 2
	<ul style="list-style-type: none"> <li>Collect real-world data to construct a circle graph (with and without technology)</li> </ul>	Performance
	<ul style="list-style-type: none"> <li>Collect real-world data to present data</li> </ul>	Performance
	<ul style="list-style-type: none"> <li>Collect real-world data to draw conclusions</li> </ul>	Performance
	<ul style="list-style-type: none"> <li>Organize real-world data to construct a circle graph (with and without technology)</li> </ul>	Performance
	<ul style="list-style-type: none"> <li>Organize real-world data to present data</li> </ul>	Performance