

Time Frame	Unit	Topic / Performance Expectations	Skills Trace	Vocabulary	Assessments
<i>Beginning of the Year Test (Assessment Guide)</i>					
30 Days 9/3 – 10/16	Unit 1 Early Number Activities	<p>Numbers</p> <p>1.1.I Classify a number as odd or even and demonstrate that it is odd or even.</p> <p>1.1.D Order objects or events using ordinal numbers.</p> <p>Operations</p> <p>1.2.A Connect physical and pictorial representations to addition and subtraction equations.</p> <p>1.2.B Use the equal sign (=) and the word <i>equals</i> to indicate that two expressions are equivalent.</p> <p>1.2.E Add three or more one-digit numbers using the commutative and associative properties of addition.</p> <p>1.1.F Fluently compose and decompose numbers to 10.</p> <p>1.2.H Solve and create word problems that match addition or subtraction equations.</p> <p>Algebra</p> <p>1.2.H Solve and create word problems that match addition or subtraction equations.</p> <p>1.2.I Recognize, extend, and create number patterns.</p> <p>Geometry & Measurement</p> <p>1.3.A Compare and sort a variety of two- and three-dimensional figures according to their geometric attributes.</p> <p>1.3.B Identify and name two-dimensional figures, including those in real-world contexts, regardless of size or orientation.</p> <p>1.4.F Name the days of the week and the months of the year, and use a calendar to determine a day or month. (calendar routine)</p> <p>Process P.E.s 1.6.A, 1.6.E</p>	<p>Find partners of numbers.</p> <p>Draw 1 through 10 objects.</p> <p>Show numbers using 5-groups.</p> <p>Identify and continue patterns.</p> <p>Daily Routines</p> <p>See Money Routine (T.E. XXiii – XXiv)</p> <p>120 Poster, Money Flip Chart, Number Path, Secret Code Cards</p> <p>Begin at 0</p> <p>Add 2 pennies each day for 10 days (get to 20)</p> <p>Add 3 pennies each day for 10 days (get to 50)</p> <p>Add 4 pennies each day for 5 days (get to 70)</p> <p>Add 3 pennies each day for 10 days (get to 100)</p> <p>See Calendar Routine (T.E. XXV)</p>	<p>Days of the Week</p> <p>Number Parade</p> <p>Number</p> <p>Math</p> <p>Shape</p> <p>Zero / One / Two</p> <p>Pair</p> <p>Repeating pattern</p> <p>Triangle</p> <p>Side / corner</p> <p>Rectangle / square</p> <p>Total</p> <p>Turn</p> <p>Break-Apart Stick</p> <p>Partner</p> <p>Addend</p> <p>Plus sign</p> <p>Pentagon</p> <p>Pattern</p> <p>5-partners</p> <p>First / second / third / fourth / fifth / sixth /</p> <p>7th / 8th / 9th / 10th</p> <p>More / less / equal</p> <p>Stair Steps</p> <p>Circle / oval</p> <p>Switch the partners</p> <p>Row</p> <p>5-group</p> <p>Extra ones</p> <p>Doubles</p> <p>Odd / even</p> <p>Equal shares</p> <p>Equal partners</p>	<i>Unit 1 Test</i> <i>SAB pgs. 41 - 42</i>