



Scenario Title: **Patrol - Loud Noise Complaint** Scenario #: **01-0923**

**Scenario Type: Domestic Disturbance**

**Scenario Objective:** To evaluate officers deadly force decision making ability, officers use of cover (if available), officers professional communication skills, use of effective empty hand controls.

Officers should enter residence and identify assault in progress. Officers should identify threat of great bodily harm/death to victim and take immediate action to stop the threat and stabilize the scene.

**Scenario Overview:** Officer's will respond to a loud noise complaint, that is actually an assault taking place between two siblings. Officer's should respond with appropriate use of force and be able to justify their actions. There are three different versions that are based on the role player's actions. One version is not an assault but a medical emergency.

**Scenario Equipment:**

<i>Student</i>	<b>Quantity</b>	<i>Instructor</i>	<b>Quantity</b>
<b>Training guns functional</b>	<b>2</b>	<b>Training guns functional</b>	<b>0</b>
<b>Training guns non-functional</b>	<b>0</b>	<b>Training guns non-functional</b>	<b>0</b>
<b>Ballistic protection</b>	<b>2</b>	<b>Ballistic protection</b>	<b>2</b>
<b>Student training suits</b>	<b>2</b>	<b>Instructor training suits</b>	<b>2</b>
<b>Training Batons</b>	<b>2</b>	<b>Prop Knives</b>	<b>0</b>
<b>Less lethal – Electrical pulse</b>	<b>2</b>	<b>Video Equipment</b>	<b>1</b>
<b>Less Lethal</b>	<b>0</b>	<b>First Aid Kit</b>	<b>1</b>
<b>Inert O.C.</b>	<b>2</b>	<b>Barrier tape “Do Not Cross”</b>	<b>2</b>
<b>Training Cuffs</b>	<b>2</b>	<b>Safety Vests &amp; Signs</b>	<b>2   1</b>
<b>Radios</b>	<b>2</b>		

**Special Equipment:** A simulated metal pipe.