

Date
08/10/11
Thursday

Class Level
IES Mid-Basic [W]
4:00-4:50p Rm #1

Length of Lesson
1 hr.

Lesson Type & Subject: Giving Advice to a friend in a letter.

Materials Needed: 4 Handouts; Teacher's Notebook; Problem cards (WE2 Ch 11) Grammar Handout Homework!

Lesson Objective: Learn phrases to give advice to others. Write a letter giving a friend advice for his/her problem.

Assumptions: Ss have seen the conditional before. Ss have had a class on basic letter writing format before (dear name, ...paragraphs... sincerely, Katrina).

Anticipated Problems & Solutions:

Problem 1 – Ss have not seen the conditional before.

Solution 1 – briefly write "If I were you I would /you should/could _____" on the board for them to fill in the blanks.

Problem 2 – Minji and Yong-suk will talk too much in Korean.

Solution 2 – Pair them differently. Ask them to change seats.

Strategy
1 Interaction Patterns
T>S & S>T

Timing
25 min.

Purpose of Procedure: Present topic of stating problems and asking for advice. Practice saying "I have a problem.... What do you think I should do?" in different ways.

Presentation: Introduce "I have a problem" phrases

- 1) T starts class with "Hey guys. Oh my gosh, I can't believe it! I have a big problem! Last night, while my roommate was sleeping, I accidentally broke his brand new Wii! I don't know what to do. I haven't seen him yet. What do you think I should do?"
- 2) Ss respond.
- 3) T introduces topic. We're going to talk about **problems** and giving **advice** for **solutions**.
- 4) T asks Ss "How can you ask for advice?" Write list on board
- 5) T writes equation: (Problem) + What do you think I should do?/What do you suggest? What would you do (in this situation)? On the board.

Practices: Ss tell each other that they have a problems.

- 1) T instructs Ss to express problems to their partner: "(Name) I have a problem, _____ (Choose from envelope) _____, (phrase from board)." Example: Kyung-bum, I'm having a hard time learning English. What do you think I should do?"
- 2) Ss practice in pairs. Express 2-3 problems each.

Strategy Interaction Patterns

Timing