

Curriculum Map for  
Personal Clothing and Accessories

Unit Name / Topic (specific timeframe, if any)	Benchmark	Key Learnings (written as statement)	Activities used	Resources used	Assessment of learning
Introduction to fashion and clothing design.	Identify various fashion trends, fads and styles and the societal influences on fashion	Fashion is influenced by social change, historical events and influential personalities.	Lecture & Video	Video: Fashion Through the Ages.	
			Current trends and fads Poster	Newsprint, magazines & glue	Checklist
			Design a shirt to reflect your personality	Blank Shirt Images Colored pencils & markers	Display and verbal share in to class
			Fashion image interview	Interview sheet Parents and friends	Written interview summary and class share
Elements of Design	Understand the elements of design	Good design in fashion, as in the fine arts, requires the ability to use the elements of design to create pleasing forms and shapes.	Lecture (or Power Point Presentation) on elements of design	Overhead projector or projector and computer  Note sheets	Note sheets
	Identify horizontal, vertical, diagonal and curved line when used in garment design	The use of line in fashion design defines the shape and form of the garment	Line Assignment	Line assignment sheets White Paper, glue, fashion magazines, markers	Line sample sheets and checklist
	Understand hue, value, intensity and the formation of color	Color in fashion design influences the style, mood and presentation of the garment	Lecture on the dimensions of color (or Power Point presentation)	Overhead projector or projector and computer  note sheets	Note sheets
	Understand the elements of design	Color schemes often use different values and intensity of hues but the color schemes remain constant	Color scheme assignment	Color assignment sheets White paper, glue fashion magazines, markers, color wheel.	Color sample sheets and checklist
Operating the Sewing Machine	Demonstrate the ability to run the sewing machine and sew following straight and curved lines	Sewing precisely on a straight and curved line is the first skill needed to construct a garment.	Stitch on paper	Stitch on paper packet Sewing machine	Students assesses skill by completing packet, circling errors and turning in to teacher

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