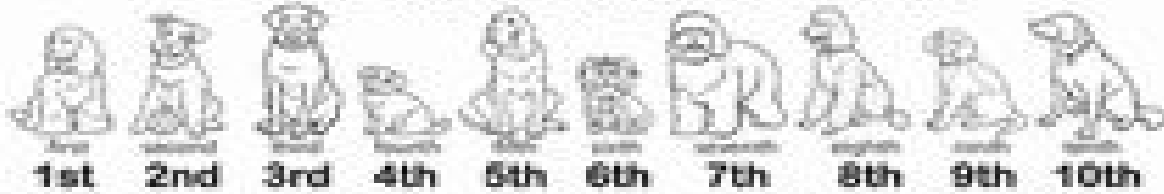


# ORDINAL NUMBERS



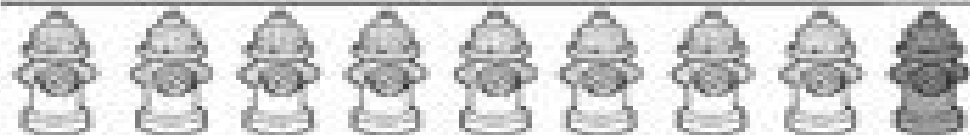
Write the ordinal number indicated by the shaded object.


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