Battleship

DIRECTIONS: The object of the game is to guess
where your opponent is by calling out coordinates and
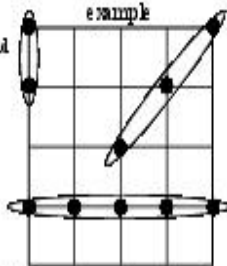sinking their navy.

Each side gets a navy like this:
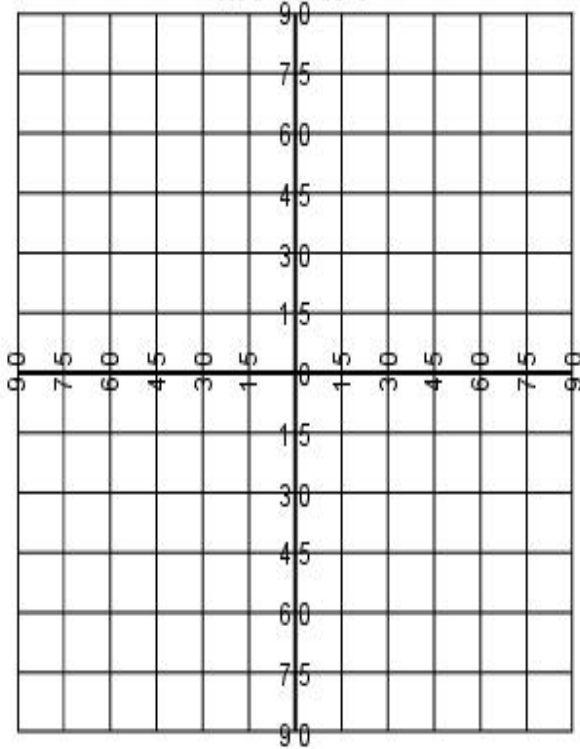1 aircraft carrier 6 points on the grid
1 battleship 5 points
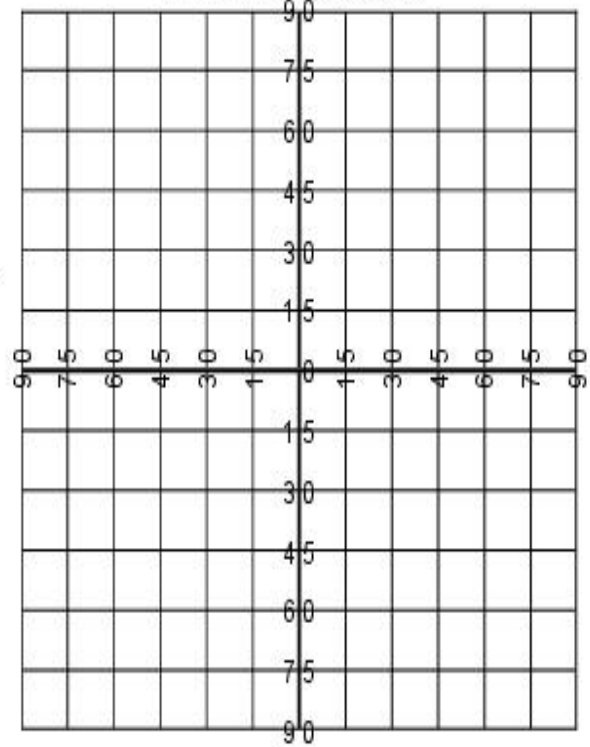1 each: destroyer, submarine, cruiser 3 points
1 PT boat 2 points

Set up your navy on the grid below. Keep track of
your guesses on the other grid.

example

MY OPPONENT

MY NAVY

Take turns calling out latitude and longitude coordinates
for points where you think enemy ships are located. Show
_____. If your opponent

When your opponent makes guesses about where you
_____

Tell your opponent if a ship has been hit or missed. When a
ship has been hit at all points, it has been sunk. Take turns
_____

NO BATTERIES REQUIRED

latitude and longitude lines?