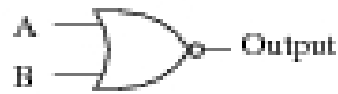


### NOT



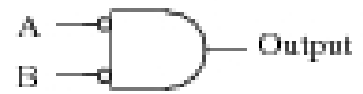
A	Output
0	1
1	0

### NOR



A	B	Output
0	0	1
0	1	0
1	0	0
1	1	0

### Neg-AND



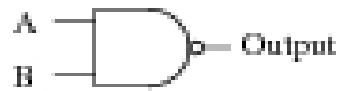
A	B	Output
0	0	1
0	1	0
1	0	0
1	1	0

### XNOR



A	B	Output
0	0	1
0	1	0
1	0	0
1	1	1

### NAND



A	B	Output
0	0	1
0	1	1
1	0	1
1	1	0

### OR



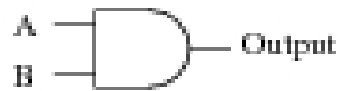
A	B	Output
0	0	0
0	1	1
1	0	1
1	1	1

### XOR



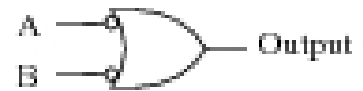
A	B	Output
0	0	0
0	1	1
1	0	1
1	1	0

### AND



A	B	Output
0	0	0
0	1	0
1	0	0
1	1	1

### Neg-OR



A	B	Output
0	0	1
0	1	1
1	0	1
1	1	0