

Task 1
Game: Hungry Cat

This is a speaking game for any number of players.

Players sit in a circle and take turns to speak.

The first player says 'I'm getting hungry!'

The second player finds an adjective beginning with the next letter (e.g. 'I'm getting hungrier, hungrier!').

The game continues until everyone has had a turn to speak. Each player repeats the previous sentence and adds a new adjective on their turn to speak.

A player loses a round if a round ends with a verb (e.g. 'I'm getting, getting!').

The game continues until only one player is left standing.

Task 2
Game: Categories

This is a speaking game for any number of players.

Repeat after me.

Please show a letter with five or six vowels (e.g. 'caterpillar').

Word	Letter	Number	Animal	Object

The teacher chooses a letter, e.g. 'C'.

Players take turns to say words beginning with the letter, e.g.

Teacher: caterpillar (cat, cow, caterpillar)

The teacher awards points for each correct answer (e.g. 'caterpillar' = 3 points, as original answer plus another player says 2 words).

The game continues until time runs out. The player with most points wins. Have categories cards with letters (e.g. 'caterpillar', 'caterpillar', 'caterpillar', 'caterpillar', 'caterpillar', etc.)