

STORYTIME

UNIT 1 Week 1

Essential Question:

What can stories teach you?

Comprehension Strategy: Visualize

Good Readers use vivid or colorful words in the text to imagine what is going on in the story.

Comprehension Skill: Character Traits

Traits are the special ways characters behave. A character's feelings and actions make the events in the story happen.

Genre: Fantasy

- Characters, setting, or events do not exist in real life
- Teaches a lesson
- Has pictures that tell the story

Writing: Focus on the Idea

Good Writers focus and describe one central event.

Vocabulary Strategy:

Synonyms

words that have the same meaning. Look for words that are in the same sentence as the unfamiliar word that could mean the same.

Spelling Words:

1. clap
2. camp
3. hand
4. stamp
5. snack
6. rack
7. grab
8. glad
9. bill
10. miss
11. click
12. pink
13. sick
14. grin
15. lift
16. flicker
17. brick
18. onthill
19. stand
20. brand