

Read risk level at intersection of probability and effect			PROBABILITY				
			Frequent	Likely	Occasional	Remote	Unlikely
			A	B	C	D	E
E F F E C T	Catastrophic	I	Extremely High	Extremely High	High	High	Medium
	Critical	II	Extremely High	High	High	Medium	Low
	Marginal	III	High	Medium	Medium	Low	Low
	Negligible	IV	Medium	Low	Low	Low	Low
EFFECT							
CATASTROPHIC		Death or permanent total disability, system loss, major property damage.					
CRITICAL		Permanent partial disability, temporary total disability in excess of three months, major system damage, significant property damage.					
MARGINAL		Minor injury, lost workday accident, compensable injury or illness, minor system damage, minor property damage.					
NEGLIGIBLE		First aid or minor supportive medical treatment, minor system impairment.					
PROBABILITY							
FREQUENT		Individual soldier/employee/item: Occurs often in career or equipment service life. All personnel or inventory: Continuously experienced.					
LIKELY		Individual soldier/employee/item: Occurs several times in career/equipment life. All personnel or inventory: Occurs frequently.					
OCCASIONAL		Individual soldier/employee/item: Occurs sometime in career/equipment life. All personnel or inventory: Occurs sporadically or several times in inventory life.					
REMOTE		Individual soldier/employee/item: Possible to occur in career/equipment life. All personnel or inventory: Remote chance of occurrence; expected to occur sometime in inventory service life.					
UNLIKELY		Individual soldier/employee/item: Can assume will not occur in career/equipment life. All personnel or inventory: Possible, but improbable; occurs only very rarely.					