

Roll-A-Gingerbread Man

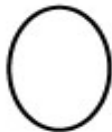


Take turns rolling a die. First one to finish drawing a gingerbread man is the winner.

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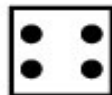
Draw his head.



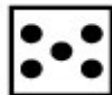
Draw his body.



Draw his face.



Draw one arm.



Draw one leg.



Draw 1 button.



Your gingerbread man is finished when he has a head, a body, a face, 2 arms, 2 legs and at least 3 buttons.