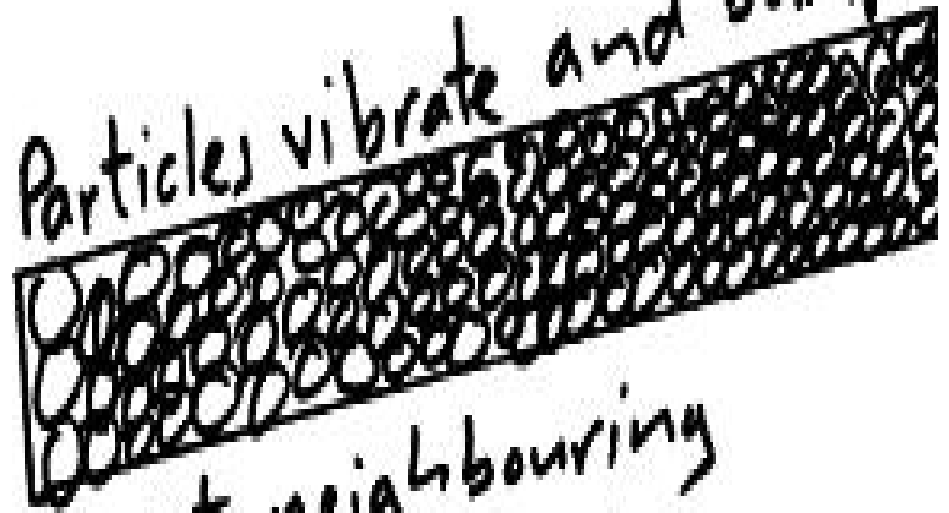
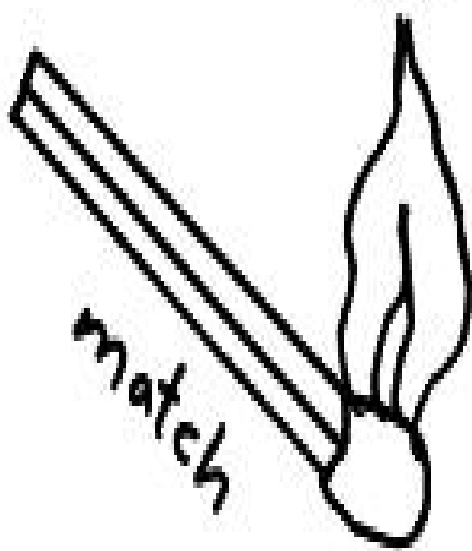


Particles vibrate and bump



into neighbouring
particles in the
object



match