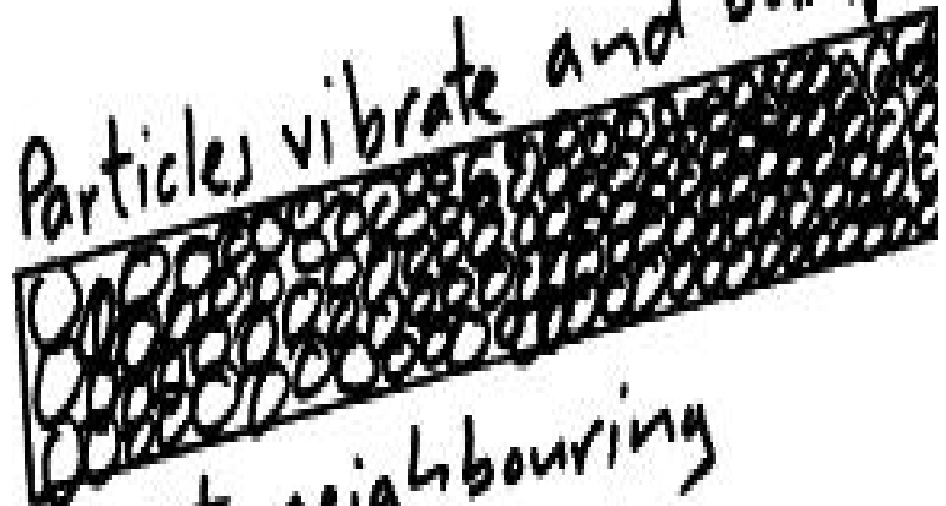
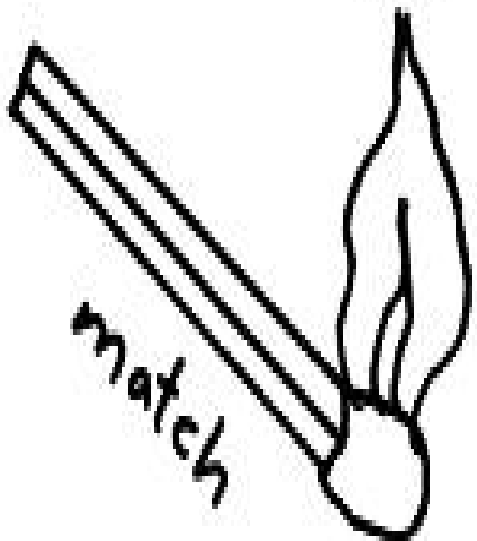


Particles vibrate and bump



into neighbouring particles in the object



match