

Chapters 4: Ancient Egypt

Pages 84-117

Vocabulary

Directions: Define the following vocabulary words. Use your S.S. glossary for assistance.

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| 1. Cataracts | 2. Delta | 3. Menes |
| 4. Pharaoh | 5. Dynasty | 6. Old Kingdom |
| 7. Khufu | 8. Nobles | 9. Afterlife |
| 10. Mummies | 11. Elite | 12. Pyramids |
| 13. Engineering | 14. Middle Kingdom | 15. New Kingdom |
| 16. Trade route | 17. Queen Hatshepsut | 18. Ramses the Great |
| 19. Hieroglyphics | 20. Papyrus | 21. Rosetta Stone |
| 22. Sphinxes | 23. Obelisk | 24. King Tutankhamen |

Questions

Directions: Answer the following short answer questions. Use complete sentences, with good spelling, capitals, and punctuation. Answers for should be at least 3-5 sentences long.

Pages: 115-116, #'s 1-18, 20-24

Page: 117, #'s 1-7

Projects

Directions: Complete the following assignments.

1. Attach completed worksheets from Egypt
2. Complete the activities on pages 86 and 87.
3. Use the map found on page 89. Re-create the map of Ancient Egypt. Use construction paper or create a relief map with clay-dough. Identify the Nile Valley and the geographical features surrounding it.
4. Build a city with a pyramid and its land of Egypt.
5. Create a 2 column chart. Label one column: The Nile Provides Life. The other column: Natural Barriers Provide Protection. Fill in the chart. Title the chart: Growth of Ancient Egypt.
6. If you could create your own double crown (similar to the Double Crown of Menes), what would it look like? Create one or sketch a design. What are the 2 merging crowns representing or signifying?
7. Design a stamp commemorating the 4,700th anniversary of the Old Kingdom's beginning.
8. Research 3 Egyptian gods. Look for specific characteristics and stories about the gods. Create a storyboard about each god you researched. How might the stories have affected the Egyptians' lives or behaviors? You may write a research paper report, instead of or in addition to the story board.
9. Prepare 20-30 ?'s on Egyptian gods, beliefs about the afterlife, and burial practices. Create a game or game show using this researched information.
10. Create or sketch the 4 canopic jars the Ancient Egyptians used when burying the dead.
11. Create or sketch a typical sarcophagi and burial boxes the Ancient Egyptians used when burying their dead.
12. Create or sketch one sample of a sarcophagus of a pharaoh. Then design or sketch your own, if you were a pharaoh.
13. Create a pyramid (get the sample to trace for your teacher). Use the 4 panels as a graphic organizer. Label the panels: 1) Geography and Early Egypt, 2) The Old Kingdom, 3) Middle and New Kingdom, 4) Egyptian Achievements. Write in the notes learned from the chapters.