

## FIGURATIVE

# Language

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### Simile

- Comparing two objects using \_\_\_\_\_ or \_\_\_\_\_
- Example: \_\_\_\_\_

### **METAPHOR**

- Comparing objects \_\_\_\_\_ using \_\_\_\_\_
- Example: \_\_\_\_\_

### Idiom

- A common \_\_\_\_\_ that means something different from what it \_\_\_\_\_
- Example: \_\_\_\_\_

### Personification

- Giving \_\_\_\_\_ traits to \_\_\_\_\_ objects
- Example: \_\_\_\_\_

### Hyperbole

- An \_\_\_\_\_ or \_\_\_\_\_
- Example: \_\_\_\_\_