

Adam Job

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A highly talented and accomplished Information Technology professional with extensive skills and experience in software quality assurance engineering, project management, and embedded devices

SUMMARY OF QUALIFICATIONS

- More than four years of quality assurance testing experience.
- Strong information technology background in multiple industries.
- Adept at preparing and leading test procedures and projects.
- Skilled in developing test and reporting plans, cases, and tools.
- Highly familiar with software and hardware support functions.
- Outstanding verbal and written communication skills.

TECHNICAL SKILLS

Operating Systems: Windows 95-2000/NT/ME, DOS, UNIX, Linux, BeOS, BSD
Hardware: Servers, PCs, workstations, embedded devices
Applications: Word, Excel, Access, MySQL, Python, Zope, firewalls, Apache
Languages: C, C++, perl, SQL, Visual Basic, Java
Networking: NT/2000 Server, LAN, Ethernet, DNS

PROFESSIONAL EXPERIENCE

Abbott Laboratories, Morgan Hill, CA

2001 – present

SQA Engineer

- Directed and carried out development and testing of proprietary software for testing of imbedded medical device. Authored and implemented test procedures for heart monitor.
- Created automated testing and reporting tools in C and Visual Basic, maintaining compliance with all company and FDA regulations. Designed modifications to software test tools.
- Compiled data, prepared, reports, and assisted with development of UI and Requirements specifications.
- Identified, isolated, and resolved issues.
- Carried out schedulability measurements of system software by performing Time-Line Analyses.
- Conducted testing of communications with external devices.

Infogrames, Inc., Cupertino, CA

1997 – 2001

Compatibility Analyst III, Infogrames (2000 – 2001)

- After merger with GT Interactive, promoted to Lead Test position, responsible for supervising entertainment software compatibility and functionality test teams.
- Created test plans and cases, assigned personnel, and implemented unit testing.
- Determined compatibility of software with various computer and game systems, including PCs, Macintosh, Playstation, PS2, Dreamcast, and X-Box.
- Reviewed software for functionality, and identified areas for improvement or repair.
- Carried out testing through entire development process, from alpha revision through to completion.
- Designed and introduced online database for tracking results.
- Administered and supported Test Department's Linux and NT servers.

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