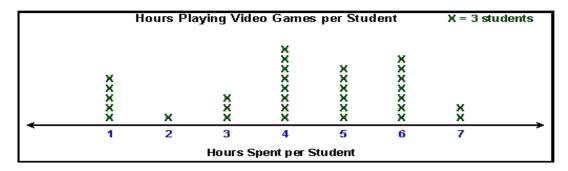
Name: _	 Score :	
Teacher:	 Date :	

Interpreting Line Plots

A class tracked the hours each student played games per month. Answer the questions.



1)	To the nearest tenth percent, how many students played for exactly 4 hours?	
2)	Did more students play for fewer than 4 hours or more than 4 hours?	
	Or were they ordered in equal amounts?	
3)	How many students spent exactly 2 hours or 4 hours gaming?	
4)	How many students spent exactly 6 hours or 3 hours gaming?	
5)	To the nearest tenth percent, how many students played 3 hours or less?	
3)	To the hearest term percent, now many students played 3 hours of less:	
6)	In total, how many hours were spent gaming by all students?	
7)	What was the most common number of hours spent on video games per student?	
8)	How many students played for atleast 3 hours?	
9)	What was the least common number of hours spent gaming per student?	
10)	Rounded to the nearest hundredth, what is the mean number of time spent gaming per student?	
10)		

