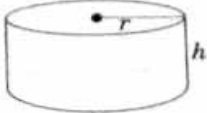
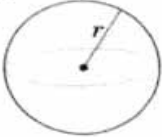
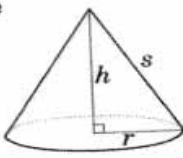
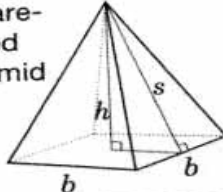
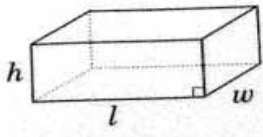
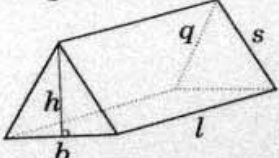


Geometric Figure	Area/Surface Area	Volume
Cylinder 	$A_{\text{base}} = \pi r^2$ $A_{\text{lateral surface}} = 2\pi r h$ $A_{\text{total}} = A_{\text{2 bases}} + A_{\text{lateral surface}}$	$V = \pi r^2 h$
Sphere 	$A = 4\pi r^2$	$V = \frac{4}{3} \pi r^3$ <i>or</i> $V = \frac{4\pi r^3}{3}$
Cone 	$A_{\text{lateral surface}} = \pi r s$ $A_{\text{base}} = \pi r^2$ $A_{\text{total}} = A_{\text{lateral surface}} + A_{\text{base}}$	$V = \frac{1}{3} \pi r^2 h$ <i>or</i> $V = \frac{\pi r^2 h}{3}$
Square-based pyramid 	$A_{\text{triangle}} = \frac{1}{2} b s$ $A_{\text{base}} = b^2$ $A_{\text{total}} = A_{\text{4 triangles}} + A_{\text{base}}$	$V = \frac{1}{3} b^2 h$ <i>or</i> $V = \frac{b^2 h}{3}$
Rectangular prism 	$A = 2(wh + lw + lh)$	$V = lwh$
Triangular prism 	$A_{\text{triangle}} = \frac{1}{2} b h$ $A_{\text{rectangles}} = ls + lb + lq$ $A_{\text{total}} = A_{\text{rectangles}} + A_{\text{2 triangles}}$	$V = \frac{1}{2} b h l$ <i>or</i> $V = \frac{b h l}{2}$