

# "If You Give A ..."

## Mad Lib

If you give a \_\_\_\_\_ a \_\_\_\_\_, hatches is going to ask for a \_\_\_\_\_  
(person) (object) (person)

When you give hatches the \_\_\_\_\_, hatches will want to \_\_\_\_\_  
(best reason) (action)

When hatches is finished, hatches will \_\_\_\_\_  
(action)

Then hatches will \_\_\_\_\_ and \_\_\_\_\_ to the \_\_\_\_\_  
(action) (action) (location)

Since that doesn't work out, hatches will want to go to \_\_\_\_\_  
(location)

On the way, hatches will see a \_\_\_\_\_ and will want \_\_\_\_\_  
(person) (action)

Then you will have to take hatches to the \_\_\_\_\_, hatches will \_\_\_\_\_  
(location) (action)

When hatches is done, hatches will ask you for some \_\_\_\_\_, On the way home  
(object)

hatches will start a game of \_\_\_\_\_, When you finally get home, you'll have  
(game)

to \_\_\_\_\_, Then hatches will want a \_\_\_\_\_, You'll have to find a \_\_\_\_\_  
(action) (person) (person)

and \_\_\_\_\_, When hatches sees the \_\_\_\_\_, hatches will start  
(object reason) (best reason)

\_\_\_\_\_   
(action ending in -ing)

Then hatches will \_\_\_\_\_ out of \_\_\_\_\_, Of course, when hatches is finished  
(action) (plural noun)

hatches will want to \_\_\_\_\_, So, hatches will ask for a \_\_\_\_\_, And otherwise you  
(action) (best reason)

If you give hatches a \_\_\_\_\_, hatches is going to want a \_\_\_\_\_  
(noun) (noun)



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