Mortals - Version R.4.0

This worksheet is intended for use with the World of Darkness MET Rulebooks, published by White Wolf Game Studio.

Fill in green fields. Don't edit anything not in green.
This sheet is currently locked. The password is Awakening. Please only use this if you need to fix something.

The NEXT DOT field shows you two things. The number on the left is how much XP the next dot alone costs. The number on the right is how much total XP you would have to spend to get that dot plus your prior spending. This is to make it easier to add XP.

For the Creation Log to calculate correctly, please put the merits and rotes you buy with your creation points at the top of the list.

Note: The Wingdings 2 font is required for the "Printable" tab to function correctly.

This version was written using Excel 2003. Earlier versions of Excel may not function correctly.

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If you find a bug, please email Jennifer Pitts - Setitegirl at yahoo.com

Created by Jennifer Pitts. Inspired by the spreadsheet by Paula Watt

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Camarilla Addendum Character Creation Steps

Base Character Creation:

Fill in the Player Information
Fill in the Character Information. You may pick a secret society at this time.
Prioritize and select Attributes (5/4/3) (A fifth level cost 2 CP)
Prioritize and select Skills (11/7/4) (A fifth level cost 2 CP)
Select three Skill Specializations
Select 7 level of Merits.
This sheet automatically adds your Health, Willpower, Defense, Initiative Mod, and Speed.
If size is not 5, please adjust.
If you wish to lower your Morality, do so at this time.

Spend MC Experience

Per the Addendum, you have MC*10 points to spend at creation. Spend these now in the XP Column.
You are MC . This gives you 10 Points to spend. The XP tracker will track points spent.
Add all points spent now to your XP log for tracking purposes.
(If your XP tracker balances, then your points spent are equal to those spent in your log.)

Adding Earned XP

All future earned XP is spent into the XP column. You must Add XP spent to the log by hand.